ART & CREATIVE MEDIA: K-12 TEACHER PREPARATION CONCENTRATION, BACHELOR OF ART

Student Learning Outcomes

- 1. Exploration of the Creative Process: Experiment with and adopt a variety of processes, methods, and interpretations to explore innovative solutions to creative challenges.
- Development of Skills Techniques: Exhibit sufficient fluency in one or more media to craft work that meets appropriate professional standards for the scale and scope of a project. Demonstrate an ability to adapt techniques and formal methods to serve the objectives of the work.
- Communication of Ideas Context: Clearly articulate visually, orally, and in writing the content and context of art historical research and creative work.
- 4. Demonstrate Awareness Intellectual Maturity: Display a willingness to question one's own perspective. Approach the creative and scholarly process with curiosity and persistence. Take initiative in working independently or collaboratively to achieve stated objectives.

Outcomes Assessment Activities

- ART 410 Senior Career Orientation (1 c.h.) with exit survey.
- Senior portfolio with exit survey and art history rubric to measure quality of written expression.
- · Internships with employee surveys.
- · Annual juried art show and any non-juried student on-campus shows.

Specific Program Requirements Program Overview

| Requirement | Credits |
|--|---------|
| General Education | 27 |
| World Language (in addition to General Education) | 6 |
| Core Requirements | 18 |
| Concentration Requirements | 32 |
| Education Minor | 37 |
| Total Credits | 120 |

Specific Core Requirements

| Course | Title | Credits |
|---------------|-------------------------------------|---------|
| ART 115 | Design Fundamentals for Visual Art | 3 |
| ART 116 | Digital Techniques for Visual Art | 3 |
| ART 141 | Drawing I: Observational Drawing | 3 |
| ART 176 | Photography: Expressive Composition | 3 |
| ARH 211 | Global Art I (GT-AH1) | 3 |
| ARH 212 | Global Art II (GT-AH1) | 3 |
| Total Credits | | 18 |

Specific Concentration Requirements

| ExplorationsSelect 12 credits of the following:12ART 233Sculpture I3ART 234Painting I3ART 242Drawing II: Life Drawing3ART 247Ceramics I3ART 270Printmaking I3ART 271Art & Design Essentials3ART 276Photography: Creative Lighting3ART 281Principles of Graphic Design3Art History & TheorySelect 6 credits from the following. 3 credits MUST be ARH411.ARH 313Renaissance ArtARH 316Women in Art3ARH 317History of Architecture3ARH 411Theory & Methods3ARH 413Native American Art3ARH 414Art & Race in the Americas3ARH 418Public Art3ARH 418Public Art3ARH 410Senior Portfolio Review1ART 310Portfolio Review1ART 310Senior Portfolio1 | Specific | Concentration Requirements | |
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| ART 382Methods of Character Design3ART 397Studio Series1ART 415Exhibiting Latinx/Chicanx Art3ART 415Exhibiting Latinx/Chicanx Art3ART 422Social Art Practices3ART 432Performance of Self3ART 433Advanced Site Art3ART 434Painting III3ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 376 | Photography: Digital to Darkroom | 3 |
| ART 397Studio Series1ART 415Exhibiting Latinx/Chicanx Art3ART 415Exhibiting Latinx/Chicanx Art3ART 422Social Art Practices3ART 432Performance of Self3ART 433Advanced Site Art3ART 434Painting III3ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Studio Arts3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 381 | Graphic Design Techniques | 3 |
| ART 415Exhibiting Latinx/Chicanx Art3ART 415Exhibiting Latinx/Chicanx Art3ART 422Social Art Practices3ART 432Performance of Self3ART 433Advanced Site Art3ART 434Painting III3ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 382 | Methods of Character Design | 3 |
| ART 422Social Art Practices3ART 432Performance of Self3ART 433Advanced Site Art3ART 434Painting III3ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 397 | Studio Series | 1 |
| ART 432Performance of Self3ART 432Performance of Self3ART 433Advanced Site Art3ART 434Painting III3ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 415 | Exhibiting Latinx/Chicanx Art | 3 |
| ART 433Advanced Site Art3ART 434Painting III3ART 434Drawing IV3ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 422 | Social Art Practices | 3 |
| ART 434Painting III3ART 442Drawing IV3ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 432 | Performance of Self | 3 |
| ART 442Drawing IV3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 433 | Advanced Site Art | 3 |
| ART 447Advanced Ceramics3ART 447Advanced Ceramics3ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 434 | Painting III | 3 |
| ART 470Printmaking III3ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 442 | Drawing IV | 3 |
| ART 474Personal Vision: Digital Art & Animation3ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 447 | Advanced Ceramics | 3 |
| ART 476Personal Vision: Filmworks & Photography3ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 470 | Printmaking III | 3 |
| ART 477Personal Vision: Studio Arts3ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 474 | Personal Vision: Digital Art & Animation | 3 |
| ART 481Graphic Design Studio3ART 4823D Worlds & Game Environments3 | ART 476 | Personal Vision: Filmworks & Photography | 3 |
| ART 4823D Worlds & Game Environments3 | ART 477 | Personal Vision: Studio Arts | 3 |
| | ART 481 | Graphic Design Studio | 3 |
| ART 491 Special Topics 1 | ART 482 | 3D Worlds & Game Environments | 3 |
| | ART 491 | Special Topics | 1 |

1

| Total Credits | | 32 |
|---------------|-------------------|-----|
| ART 497 | Studio Series | 1 |
| ART 495 | Independent Study | 1 |
| ART 494 | Field Experience | 1-6 |

World Language Requirements for the BA Degree Art Major

Students seeking the degree of Bachelor of Arts must complete one of the three options listed below¹:

- 1. Completion of the second level of a world language (course number 102)²
 - Students may test out of the course
 - Completion of a world language course above 102 with a grade of C or better will satisfy the requirement.
- 2. Completion of WL 100, and ANTH/ENG 106
- 3. Completion of the second level of American Sign Language.

Note: International students for whom English is a second language may substitute two terms of English courses (excluding ENG 101 Rhetoric & Writing I (GT-CO1) (3 c.h.) and ENG 102 Rhetoric & Writing II (GT-CO2) (3 c.h.)) for the world language requirement.

Additional Requirements

Students completing a major in Art with a concentration in K-12 are required to complete a minor in education and meet all other requirements outlined by the Teacher Education Program.

Specific Requirements for the Education, Minor

The student must complete an appropriate major and the following Education courses:

| Course | Title | Credits |
|--|--|---------|
| PSYC 151 | Human Development (GT-SS3) ¹ | 3 |
| or PSYC 251 | Childhood and Adolescence | |
| or PSYC 342 | Educational Psychology | |
| ED 202 | Foundations of Education ² | 3 |
| ED 280 | Educational Media and Technology ² | 3 |
| ED 305 | Frameworks of Teaching | 3 |
| ED 412 | Teaching Diverse Learners ³ | 3 |
| ED 460 | Classroom Management ² | 3 |
| RDG 435 | Disciplinary Literacy | 4 |
| Special Methods Education) ⁴ | in Education Areas (Prerequisites - Admission to | 4-6 |
| ED 485 | Capstone Seminar in Education | 1 |
| ED 488 | Student Teaching Secondary | 11 |
| or ED 489 | Student Teaching K-12 | |
| Total Credits | | 38-40 |

¹ Music students may take PSYC 151 Human Development (GT-SS3) (3 c.h.) or PSYC 251 Childhood and Adolescence (3 c.h.).

² Music Education students must complete MUS 220 Foundations of Music Education (3 c.h.) instead of ED 202 Foundations of Education (3 c.h.), MUS 103 Music and Computer Technology I (1 c.h.) and MUS 306 Technology for Music Educators (2 c.h.) instead of ED 280 Educational Media and Technology (3 c.h.), and MUS 440 Choral Music Methods (2 c.h.) instead of ED 460 Classroom Management (3 c.h.).

- ³ Physical Education students may complete EPER 465 Adapted Physical Education (3 c.h.) Adapted Physical Education (3 c.h.) or ED 412 Teaching Diverse Learners (3 c.h.) Teaching Diverse Learners (3 c.h.).
- ⁴ One of the following special methods courses (or sets of courses) is required depending on major. ED 444 Teaching Secondary Science (4 c.h.) ED 446 Teaching K-12 Art (4 c.h.), ED 447 Teaching English in Secondary Schools (4 c.h.), ED 448 Teaching Foreign Language (K-12) (4 c.h.), ED 451 Teaching Secondary Social Studies (4 c.h.), EPER 351 Methods of Teaching Elem Physical ED (3 c.h.) & EPER 478 Methods of Secondary Physical Education (3 c.h.), MATH 477 Methods for Teaching Secondary Math (4 c.h.), MUS 340 General Music Methods (2 c.h.) & MUS 440 Choral Music Methods (2 c.h.) & MUS 441 Instrumental Music Methods (2 c.h.).

Planning Sheet

Disclaimer: The Planning Sheet is designed as a guide for students planning their course selections. The information on this page provides only a suggested schedule. Actual course selections should be made with the advice and consent of an academic advisor. While accurately portraying the information contained in the college catalog, this form is not considered a legal substitute for that document. Students should become familiar with the catalog in effect at the time in which they entered the institution.

| Course | Title | Credits |
|-------------------------|-------------------------------------|---------|
| Year 1 | | |
| Fall | | |
| ART 115 | Design Fundamentals for Visual Art | 3 |
| ART 141 | Drawing I: Observational Drawing | 3 |
| ARH 211 | Global Art I (GT-AH1) | 3 |
| ENG 101 | Rhetoric & Writing I (GT-CO1) | 3 |
| Gen Ed Math | | 3 |
| | Credits | 15 |
| Spring | | |
| ART 116 | Digital Techniques for Visual Art | 3 |
| ART 176 | Photography: Expressive Composition | 3 |
| ARH 212 | Global Art II (GT-AH1) | 3 |
| ENG 102 | Rhetoric & Writing II (GT-CO2) | 3 |
| Gen Ed Science with Lab | | 4 |
| | Credits | 16 |
| Year 2 | | |
| Fall | | |
| ART Explorations | | 6 |
| ED 202 | Foundations of Education | 3 |
| CID 103 | Speaking & Listening | 3 |
| Gen Ed Science with Lab | | 4 |
| | Credits | 16 |
| Spring | | |
| ART 310 | Portfolio Review | 1 |
| ART explorations | | 6 |
| ED 280 | Educational Media and Technology | 3 |
| PSYC 151 | Human Development (GT-SS3) | 3 |
| Gen Ed History | | 3 |
| | Credits | 16 |
| Year 3 | | |
| Fall | | |
| ARH 411 | Theory & Methods | 3 |
| Upper-Division ART | | 3 |

| World Language I | | 3 |
|----------------------------|-------------------------------|-----|
| Gen Ed Social Science | | 3 |
| | Credits | 12 |
| Spring | | |
| ARC 410 | Senior Capstone Presentation | 1 |
| Upper-Division ART | | 9 |
| ED 412 | Teaching Diverse Learners | 3 |
| World Language II | | 3 |
| | Credits | 16 |
| Year 4 | | |
| Fall | | |
| Upper-Division Art History | | 3 |
| Electives | | 1 |
| ED 446 | Teaching K-12 Art | 4 |
| RDG 435 | Disciplinary Literacy | 4 |
| | Credits | 12 |
| Spring | | |
| ED 485 | Capstone Seminar in Education | 1 |
| ED 489 | Student Teaching K-12 | 12 |
| | Credits | 13 |
| | Total Credits | 116 |